Use Cases

# Revision Table

|  |  |  |
| --- | --- | --- |
| Date | Description | Author |
| 04-12-2012 | Initial version | All |
| 04-12-2012 | Details and diagram[[1]](#footnote-1) | Christian |
|  |  |  |
|  |  |  |

# Use cases

Create new document

A user creates a new document and it appears in the explorer, and the user should be taken to the new document.

The system will create some meta-properties such as an initial filename, and some text in the document, creating a new document should also take the user to their new document so they can start editing.

Change the name of a document

Simply changes the name of the document to the desired name, which also should appear in the explorer, and be updated in the underlying data storage, so that the data is consistent. The program will prompt the user for a new name for the document

**Precondition:**

The user must have access and rights to a document.

Delete a document

The user deletes a document that it has the rights to.

Save a document

Saves the document and updates the underlying storage by merging the new file with the old one

Open a document

The user clicks on the document in the explorer and it is opened in a window for the user to edit/view.

Share a document with another user(s)

A user can choose to share a document it has the rights to, with another user so that they both can edit in the same document.

View all documents user has permission to edit

A user gets a view of all the documents available to the user

Insert picture to document

The user can insert a picture into the document, and view it in the editor.

1. Diagram added in visual studio project [↑](#footnote-ref-1)